

**AMENDMENTS TO THE CLAIMS**

The following listing of claims should replace all previous listings.

1. (Currently Amended) A control apparatus for emulating the physical characteristics of binary data stored in EPROM media for use with a digital processing device, comprising a CPU, operating system, dynamic memory, input/output capability and executable software, including:
  - a. a control logic means;
  - b. a non-volatile storage means;
  - c. at least one V-PROM resident on said non-volatile storage means, said at least one V-PROM logically grouping discrete data and program entities to emulate EPROM media;
  - d. a communications connection means between said V-PROM and said CPU;
  - e. a presentation means program function configured to retrieve data and program entity information from said V-PROM;
  - f. a means registration program for registering authorized users of said presentation program means;
  - g. a reporting means program for reporting authorized users and activities of said users;
  - h. a security function means for protection of contents of said V-PROM;
  - i. a selection means program for isolating a subset of said contents of said V-PROM based on user input for at least one of execution and authentication of said subset;
  - j. a interface connection means between said V-PROM and at least one external EPROM-compatible device.
2. (Currently Amended) The control apparatus of claim 1, wherein said control logic means chooses among said subsets subset of said contents of said V-PROM for presentation to said EPROM-compatible device.
3. (Original) The control apparatus of claim 2, wherein said EPROM-compatible device comprises authentication capability
4. (Original) The control apparatus of claim 3, wherein said authentication capability is designed for gaming activities.

5. (Currently Amended) The control apparatus of claim 1, wherein said subsets subset of said contents of said V-PROM comprise gaming applications.
6. (Currently Amended) A method of emulating the physical characteristics of binary data stored in EPROM media for use with a digital processing device, comprising a CPU, operating system, dynamic memory, input/output capability and executable software, said method comprising the steps of:
- a. controlling said emulation method;
  - b. storing said executable software and related data on a non-volatile storage means;
  - c. providing at least one V-PROM resident on said non-volatile storage means, said at least one V-PROM logically grouping said executable software and related data to emulate EPROM media;
  - d. providing a communications connection means between said V-PROM and said CPU;
  - e. providing a presentation program means to retrieve said executable software and related data from said V-PROM;
  - f. registering authorized users of said presentation program means;
  - g. reporting activities of said users;
  - h. protecting contents of said V-PROM;
  - i. isolating one or more subsets of said contents of said V-PROM based on user input for at least one of execution and authentication of said subset;
  - j. providing [[a]] an interface connection between said V-PROM and at least one external EPROM-compatible device.
7. (Original) The method of claim 6 wherein said software relates to the field of gaming.
8. (Original) The method of claim 6 wherein said EPROM-compatible device relates to authentication activities.
9. (New) The control apparatus of claim 1, further comprising a V-PROM registry configured to store logical EPROM grouping information for related stored programs and data sets to be installed and executed at a gaming device.